

EDUCATION

The School of the Art Institute of Chicago, Chicago, IL
Master of Design in Designed Objects, 2008

Bard College, Annandale-on-Hudson, NY
Bachelor of Arts, Studio Arts, Focus in Painting, 2006

Parsons, NYC, NY
Graphic Design 2, Fall 2009

SVA, NYC, NY
Packaging Design Course, Summer 2009

Studio Art Centers International, Florence, Italy
Semester Abroad, Focus in Painting, Spring 2005

EXPERIENCE

WahlRich Group, NYC, NY 12.2009 - present
2D/3D Designer

Worked with the creative director, senior design staff and account management to realize and fulfill the needs of clients in various projects across multiple disciplines including point-of-purchase, retail interiors, packaging and branding.

ZAPP! Gum, Signal Hill, CA 8.2009 - 12.2009
Freelance Graphic Designer

Designed new identity, packaging and collateral materials to correspond with a re-launch of their chewing gum product.

Readymade Projects, Brooklyn, NY 2.2009 - 7.2009
Design Assistant/Junior Product Designer

Assisted Stephen Burks and senior design staff in the development, iteration, revision and fabrication of products ranging from furniture to packaging to handmade craft. Clients include: Moroso

Studio Dror, NYC, NY 10.2008 - 1.2009
Junior Product Designer

Supported senior design staff in development and realization of products. Duties included concept ideation, research, 3D modeling, computer based rendering, prototyping, generation of technical documents for manufacture
Clients include: Target

EXHIBITIONS

Worth Your Salt, Chicago, IL_2009

DWR, Evanston, IL_2008

"Loaded Objects" Gallery 2, Chicago, IL_2008

"18%Gray" Fuori Salone, Milan, Italy_2008

"I Wanted to be an Architect, but I was Afraid of the Math" UBS, Redhook, NY

PUBLICATIONS

Core77.com, feature on "Worth Your Salt" and "Table Hockey"_2009

Intramuros, feature on "Spectral Lights" and "18%Gray"_2008

Surface Magazine, feature on "Spectral Lights" and "18%Gray"_2008

www.Industreal.it, "Let There be Light" exhibition

Highlighted on Domus Magazine Website_2008

SKILLS

Computer skills: SolidWorks, Rhinoceros, Maxwell, Illustrator, Photoshop, InDesign, Microsoft Office Suite, experience with Processing

Art and Design skills: acrylic fabrication, rapid prototyping, laser cutter fabrication, drawing, painting, sculpting, model making, photography, casting

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